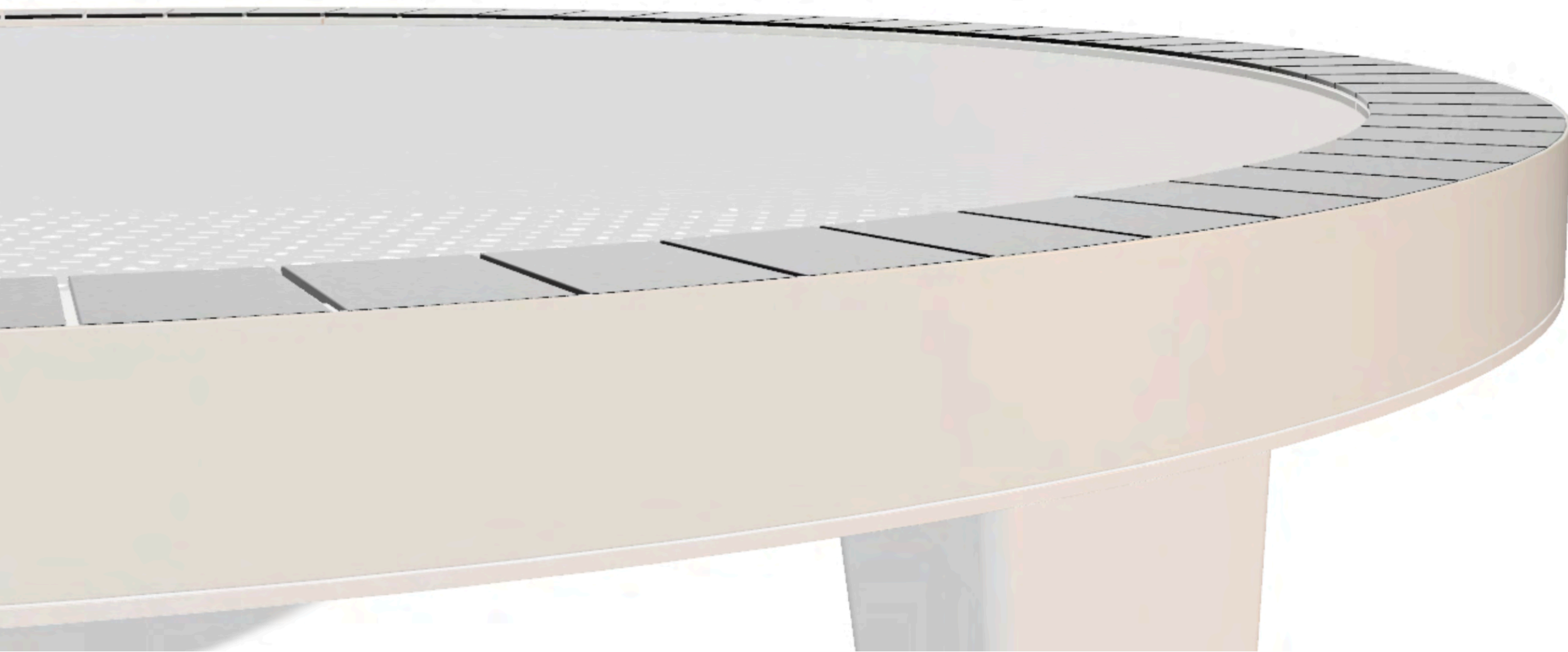


BASH

R O U N D N E T





Imagine if every time you wanted to play **tennis**,
you had to start by **stringing the racquet**.

Would you still want to play?

ROUNDNET

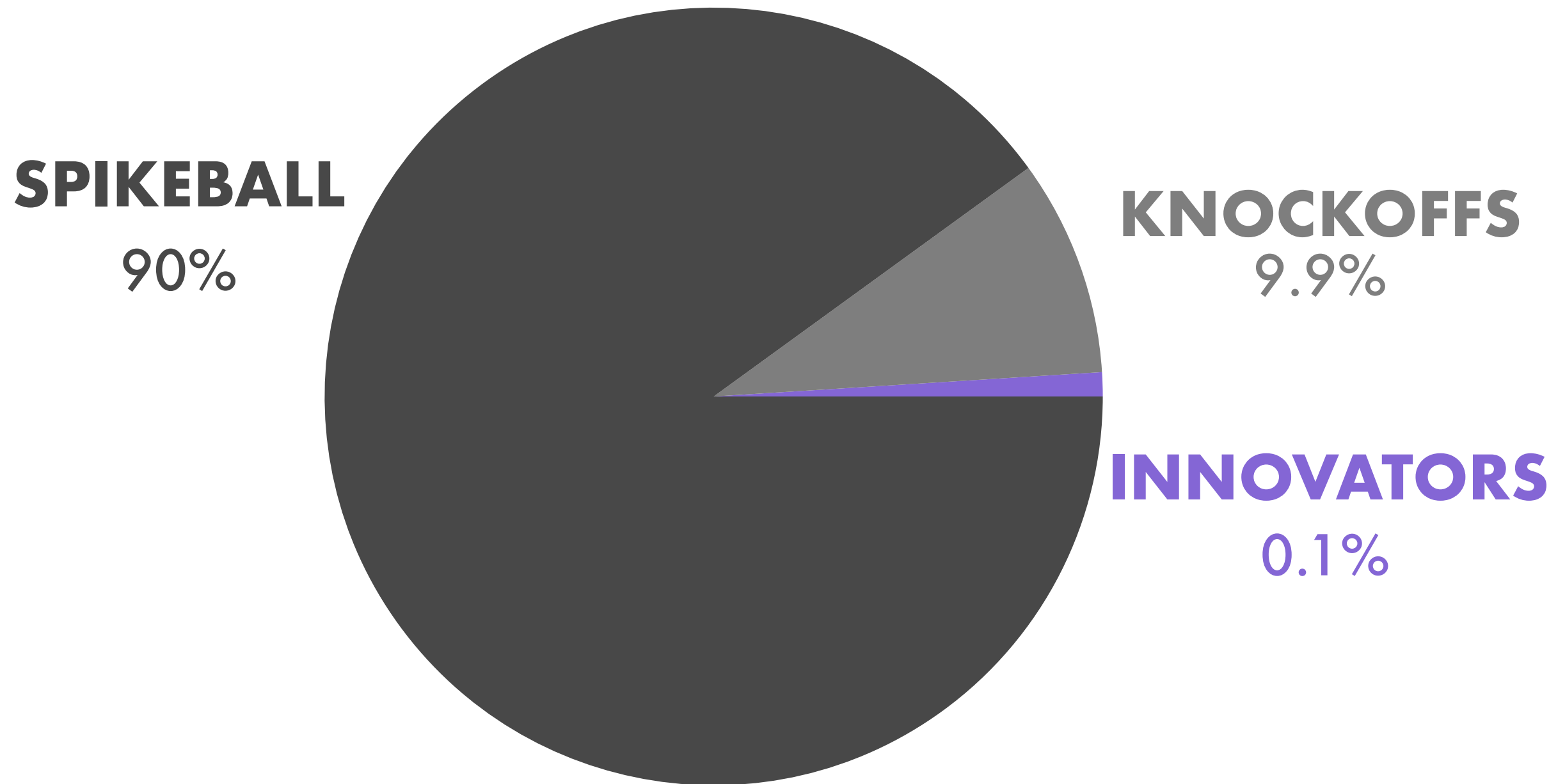
WHAT IS ROUNDNET?

Started as a **casual, transportable** park game



Now a **legitimate, international** sport

THE MARKET SPACE



PROBLEMS WITH SPIKEBALL:

POCKETS

RIM AMBIGUITY

SETUP TIME

POCKETS



Inconsistent bounces near the rim

RIM AMBIGUITY

Pocket vs rim?

I just recently started playing spikeball casually with some friends. I've seen the term "pocket" thrown around a lot but am still somewhat confused. If it hits the net/inside of the rim and bounces back in the direction it came from, is that legal? Could someone clearly define where the intersection between legal and illegal is in regards to the rim?

Explain the difference between a Pocket and Rim. Not the obvious Rims. The tricky ones.

I know the blatant rims are obvious. But sometimes, when you hit a pocket, the net goes down far enough that you contact the rim too. Is that still a pocket?

We have been playing if the ball loses most of its height and shoots off more in a parallel to the ground direction ,it's a rim.

Is someone able to clarify the hits that are difficult to figure out? Do you find that you end up having a lot of redos? Or do you just come to a general understanding with your group of players?

We got into this discussion because it's tough to know when pocket shots also contact the rim they are right next to. They happen fast and you can't always tell based on sound because the whole rim is shaken by the force of the hit on the net.

RIM AMBIGUITY

Pocket vs rim?

I just recently started playing spikeball casually with some friends. I've seen the term "pocket" thrown around a lot but am still somewhat confused. If it hits the net/inside of the rim and bounces back in the direction it came from, is that legal? Could someone clearly define where the intersection between legal and illegal is in regards to the rim?

Rim shots look like pockets

Explicitly the difference between Pocket and Rim. Not the obvious Rims. The tricky ones.

I know the blatant rims are obvious. But sometimes, when you hit a pocket, the net goes down far enough that you're into the rim too. Is that still a pocket? We have been playing if the ball loses most of its height and shoots off more in a parallel to the ground direction, it's a rim.

Is someone able to clarify the hits that are difficult to figure out? Do you find that you end up having a lot of redos? Or do you just come to a general understanding with your group of players?

We got into this discussion because it's tough to know when pocket shots also contact the rim they are right next to. They happen fast and you can't always tell based on sound because the whole rim is shaken by the force of the hit on the net.

SETUP TIME



0:30

1:30



3:00

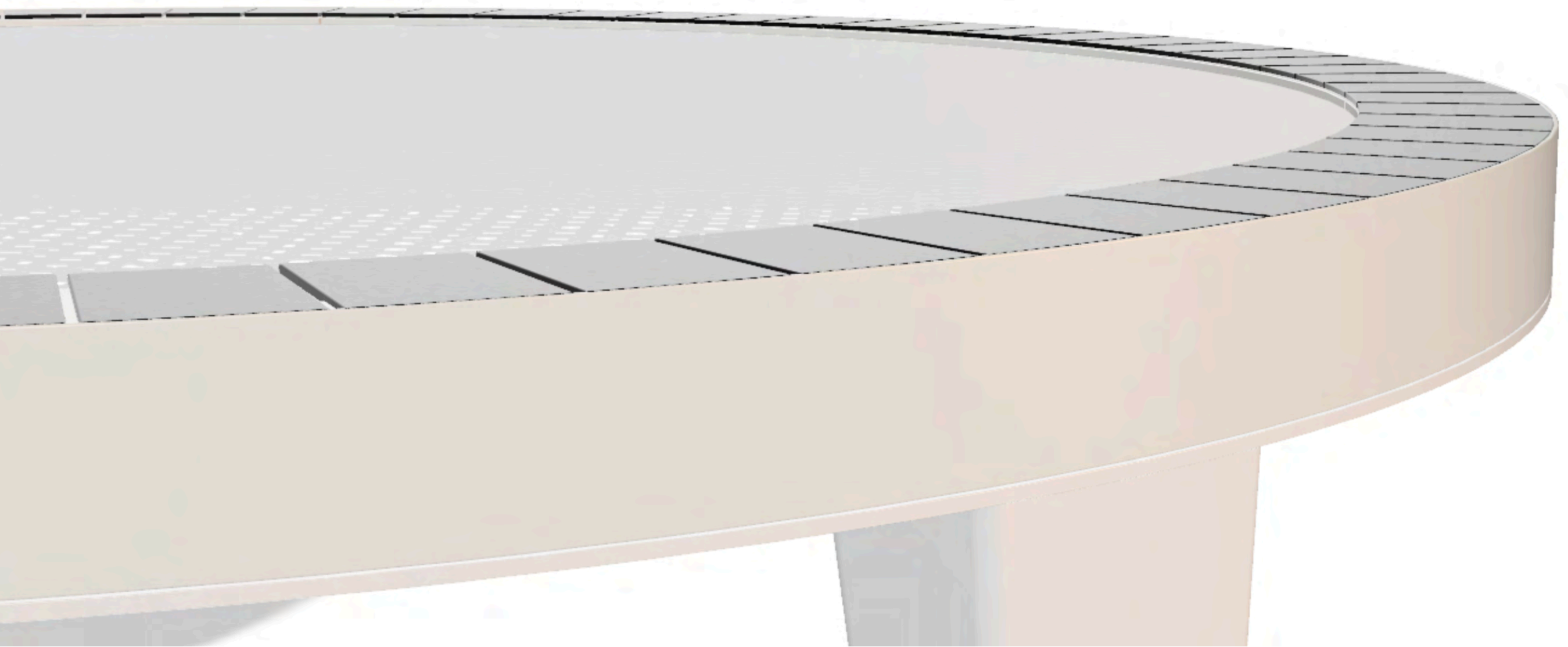
SETUP TIME

Setup is
laborious, slow,
and inconsistent

THE SOLUTION:

BASH

R O U N D N E T



REDUCED POCKETS

Top panel covers
worst pocket
areas

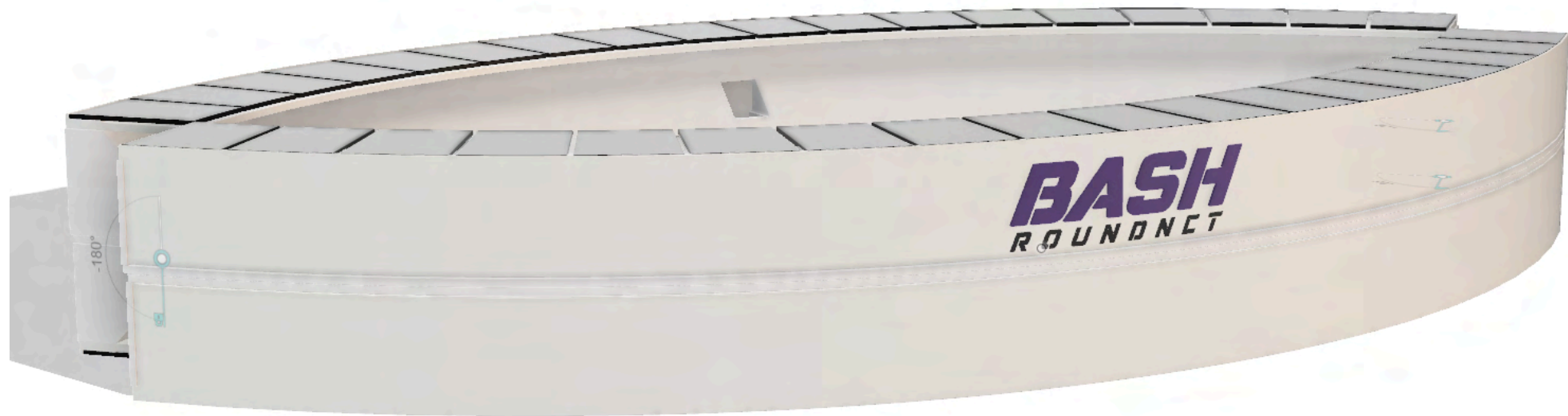


RIM "CLACKERS"

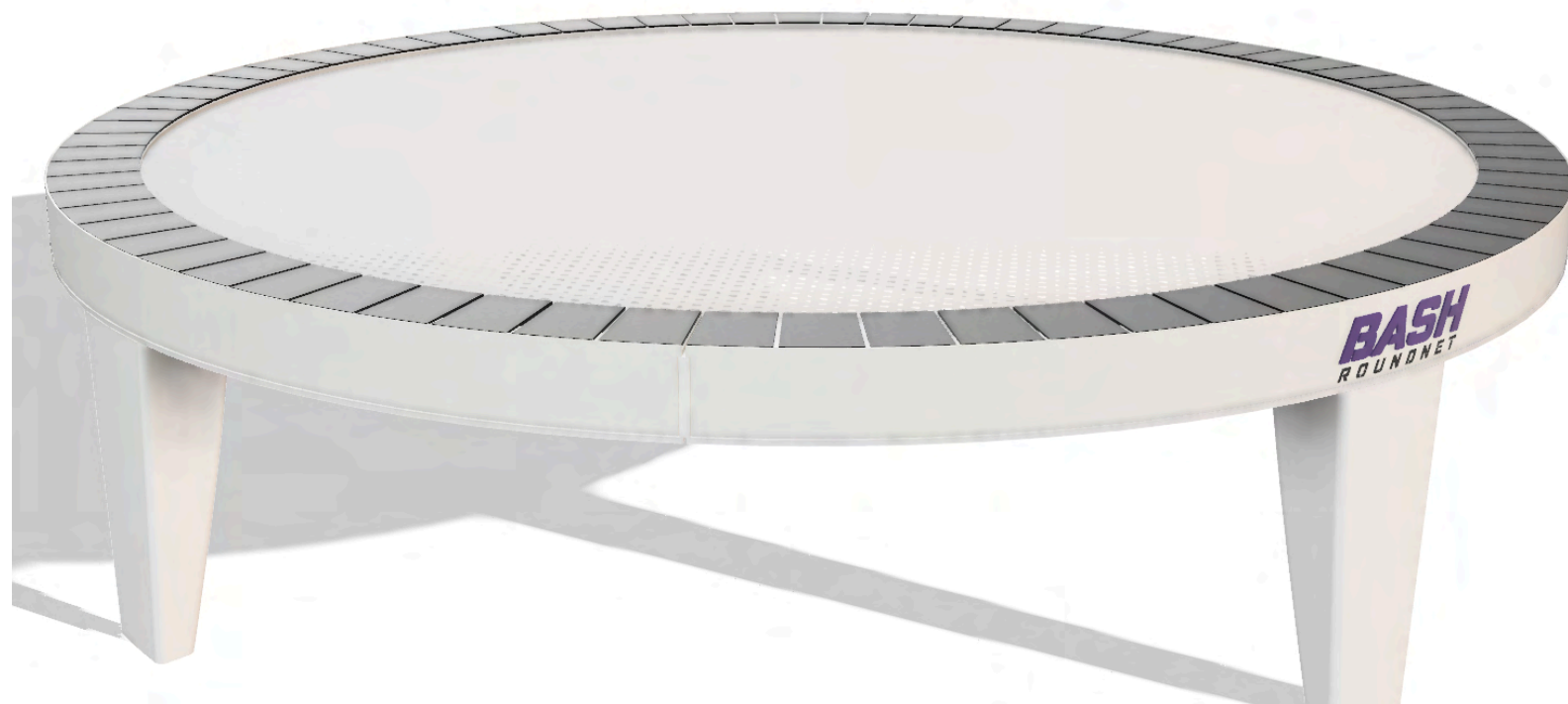


Rim clackers
make distinct,
unambiguous
sounds

SETUP IN SECONDS



Folds out for simple and reliable setup



THE TEAM



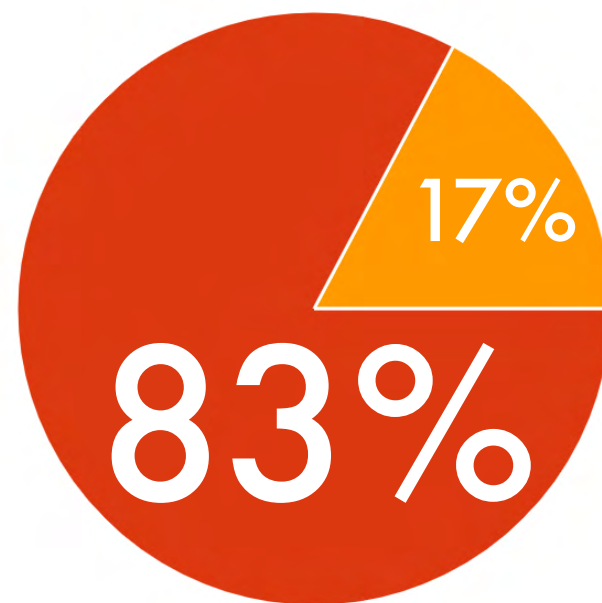
Shayne Gryba, PhD

Theoretical Physicist and Product Designer

PROOF OF CONCEPT

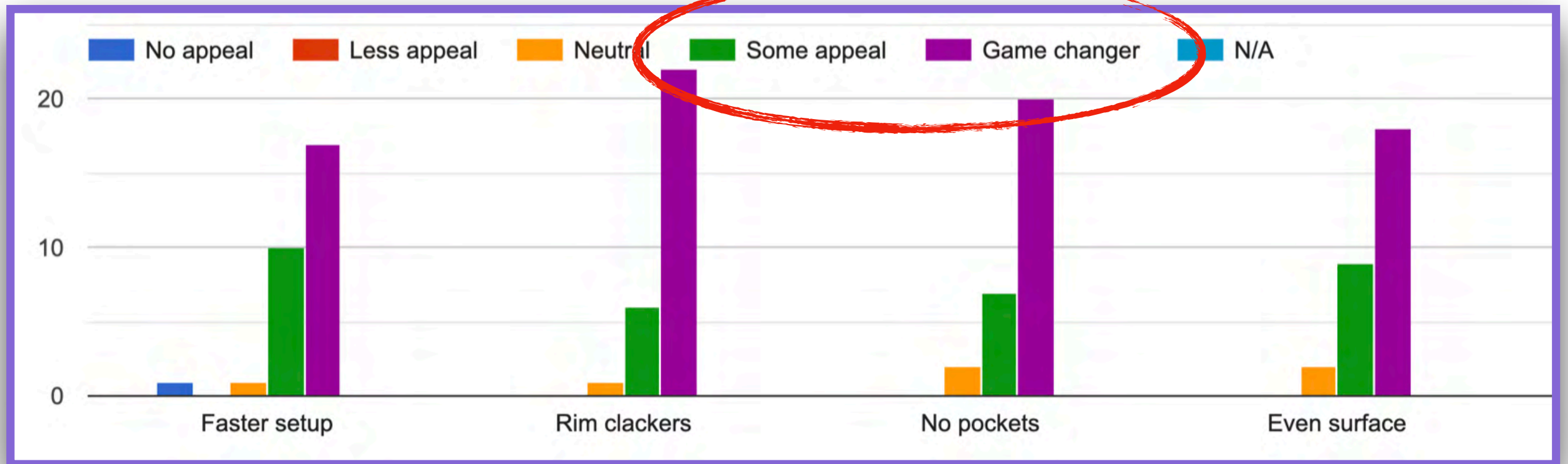
Which net do you prefer overall?

29 responses



- Spikeball net
- Bash net
- They're about the same

PROOF OF CONCEPT



BASH IS A GAME CHANGER

ROADMAP: Year One

TOTAL ADDRESSABLE MARKET

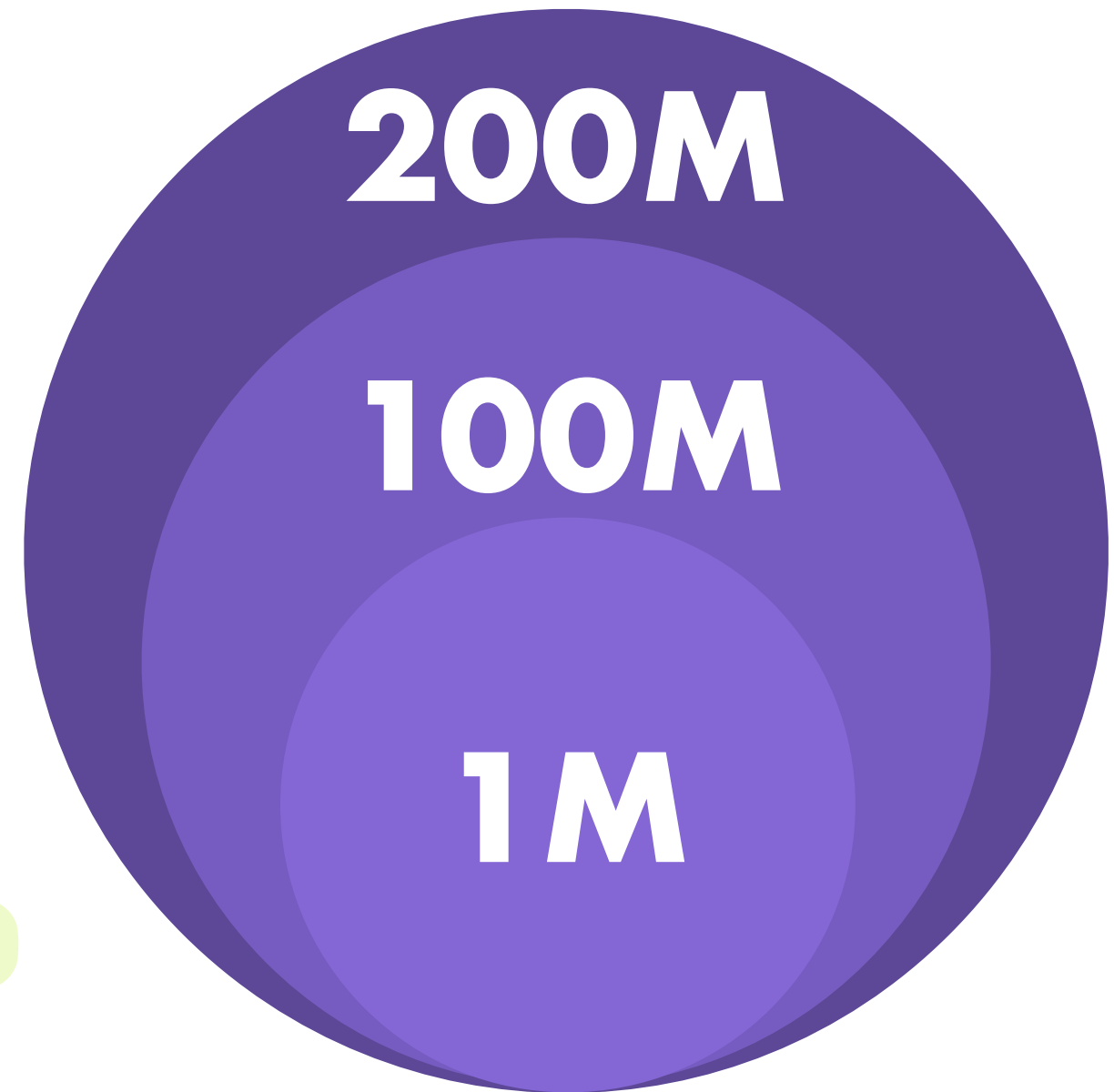
2-3 million nets sold worldwide since 2008

SERVICEABLE AVAILABLE MARKET

North American roundnet market (~50% of global market)

SERVICEABLE OBTAINABLE MARKET

Roundnet players in Toronto and the GTA (~1% of SAM)



GOAL: 1000 nets in 2023
(\$150k revenue)

ROADMAP: Year One



COMING SUMMMER 2023



BASH
ROUNDNET